Summon Magic Guys

A one-page ArtPG for three to six babes by July Finn

It's the Prince's Birthagy

The whole princedom has gathered to celebrate! You and your friends, the land's sexiest and most talented wizards are there to put on a magical spectacle. You raise your wands all at once, but OH NO!! You've crossed the streams and now the wild forces of magic are giving the party a bad vibe!

QUICK! Work together to tame these magical forces, and summon useful and entertaining creatures from the Guy Dimension! Be warned though, the prince's demands for Magical Guys will get more and more elaborate...

You'll Need:

- A ONE-MINUTE TIMER (YOU CAN USE YOUR PHONE)
- A SET OF COLORED MARKERS (OR CRAYONS)
- ONE D20 AND ONE D6
- SHEETS OF PAPER OR INDEX CARDS



Setyp

Give each wizard a marker. Only that wizard is allowed to draw with their color! Place a blank piece of paper or index card where everyone can reach it. That's it!

How to Play

To begin a round, roll a D20 and consult the Creature Feature table. Write the result at the top of a piece of paper with one of the colored markers. Repeat for each marker in play, then start the timer.

The wizards have one minute to draw the features you rolled with the correct colors on one shared creature. If you are successful in drawing everything accurately, you summon a sexy magical guy! Give a wizard who has one marker a second one and begin a new round.

If you've failed to draw everything, the magic explodes! Keep the same number of markers and roll a Complication (see the table on the right) for the next round.

If the wizards successfully complete a round with two markers each, they must face the challenge of summoning the Ultimate Magic Guy! Instead of giving the wizards any additional markers, you MUST roll a complication for this final round. Should the wizards be successful at summoning this devilishly sexy beast, they have saved the prince's birthday! They earn a royal smooch!

The Prince Demands...

) Cregtyre (D20)

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	1	Big Sexy Horns
	2	Slutty Top
	3	Treasure Trail
	4	Muscular Arms
	5	Electrified Thunder Thighs
	6	Enchanted Lips
	7	Big Hair
	8	Piercings
	9	Glistening Eyes (At least Three)
)	10	Titties!
	11	Fishnets
	12	Strokeable Tail
	13	Tanlines
	14	Freckles
	15	Powerful Flesh-Tearing Fangs
•	16	Reverse-Jointed Legs
	17	Double-Jointed Tongue
1	18	A Bunch of Spikes All Over
	19	A Hot Friend
	2.0	

COMPLICATIONS! (D6) /!



Roll two more (same color)

2 Pass all markers one wizard to the left No Talking allowed during this round 3 (laughing is fine)

Draw only with off-hand

- Creature has Color-accurate tattoo of the last creature you summoned
- Creature must be drawn at least twice as 5 tall as the last creature you summoned

Summon an extra creature this round! ©2025 July Finn - www.WorldsinAmber.net